2021 WORKSHOPS FOR KAIAKO



Informative and skills based workshops to support kaiako in implementing Digital Game Design in the Curriculum.

DESIGNING AND DEVELOPING DIGITAL GAME DESIGN.

(in class online hui)

Two 90min sessions each day

Tue, 11 May

Fri, 17 Sept

Wed, 3 Nov

USING GAME DESIGN ACROSS THE CURRICULUM.

(In-Person Workshops)

One Day Workshops

9:00 - 4:00

Thu, 12 August Timaru

Fri, 13 August Timaru

Two Day Workshops

9:30 - 2:30

Mon, 31 May and Tues, 1 June Christchurch

Tues, 10 and Wed, 11 August Ashburton

Thur, 25 and Fri, 26 November Rangiora

Q&A - GAME DESIGN NEXT STEPS

(in class online hui)

Four 1hr sessions each day.

Fri, 27 August

Wed, 24 November

Contact admin@impacted.co.nz for more details

Book your place at

www.rubberduckawards.co.nz

